



How to Design Innovations and Solve Business and Personal Problems: Book 3 in Trilogy: Motivational Nonfiction Short Stories to Teach Logic, Creativity, New Skills, and Self-Esteem That Would Change Readers Lives (Paperback)

By Alla Gakuba

Know-How Skills, United States, 2015. Paperback. Book Condition: New. 203 x 133 mm. Language: English . Brand New Book ***** Print on Demand *****. HOW TO DESIGN INNOVATIONS AND SOLVE BUSINESS AND PERSONAL PROBLEM. Subtitle: Book 3 in the trilogy of motivational nonfiction short stories to teach logic, creativity, new skills, and self-esteem that would change readers lives. This book contained a road map to innovation. From author's examples of her innovations readers will learn: how to create innovations; how to solve business and personal problems; how to understand 3 types of economies: market, planning, and mixed; capture what capitalism, socialism, and communism are; how to calculate interest earned on money; how to look at the messengers; that nothing happened by an accident, there is a reason for that; and how skills are transferable from one industry to another. Innovations are not designed in a vacuum. They are functions of the outside world, such as economical and political environments inside the USA and in the world. To solve any problem, 1st, one must look through the window to see what is going on outside--another skill introduced in this book. Sadly, today's generation is oblivious to the outside world. Done...

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Reviews

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